Milestone 3 Responsibilities

Process:

* Source code is sufficiently documented (2) All

Product:

* Broadcast to all clients (1) Max
* ~~Build script produces jar, Javadoc (2) Flavia~~
* ~~Command line parameter parsed correctly (1) Flavia~~
* ~~Chat-GUI (3)?~~
* Game list (~~open, ongoing,~~ finished) (1) Max
* ~~Game logic (fundamental mechanics, playable) (4)~~
  + Panel Patrick
  + ~~Game start screen Julischka~~
* ~~Game state on server (2) Max/Julischka~~
* High score (1) Julischka
* Manual Game (1) Patrick
* ~~Player List (1) Max~~
* Network protocol completely defined and documented in source code (2) Max
* Definition of the network protocol complete (1) Max
* Which technologies and libraries and why (4) All
* ~~Whisper chat (1) Patrick/Flavia/Max Display/Implement/Protocol~~

Presentation:

* Outline of Game (3) Patrick
* Progress report (2) Patrick
* Networking communication overview (2) Max
* Description Quality Assurance measures (3) Julischka
* Rules to code (3) Julischka/Max
* Present a working prototype of the game logic in the presentation (2) All

Present a working prototype of the game logic in the exercise slot by playing the game (3)

* Project timeline and responsibilities, changes, problems (2) Julischka